

Ages 13+

2-6 Players

Coca-Cola[®]

POLAR ROLLERS GAME
INSTRUCTIONS



GAME SETUP

- 1 Lay out the 13 tiles in the center of the play area as shown, with the red sides facing up.
- 2 Place the whiteboard and marker nearby. You'll use them to keep score.
- 3 Give the Coca-Cola Polar Bears to the youngest player. They take the first turn.



Tiles
(Red Sides Face Up)



Coca-Cola
Polar Bears

Whiteboard
and Marker



OBJECT

Score the most points before the end of the game by rolling the Polar Bears and taking matching tiles.

ON YOUR TURN

- 1 Flip over any one tile to its nighttime side. This will increase the number of points it's worth. (See **NIGHTTIME SIDE** on the back page.)
- 2 Take the two Coca-Cola Polar Bears and roll them like dice.
- 3 Check the tiles in the center for matches:



❄ If both Polar Bears landed on their sides, take one of the matching tiles.

❄ For each Polar Bear that didn't land on its side, take a matching tile. It's possible to take two tiles this way.



- 4 You can keep rolling and taking tiles until you decide to **STOP AND SCORE**—but be careful! If you are ever unable to take a tile after rolling, you are **FROZEN OUT**.

STOP AND SCORE: Add up the numbers on the tiles you took this turn, and score that many points. (Use the whiteboard to keep score.) Flip any nighttime tiles you took this turn back to their red side. Return **all tiles to the center**. Then it's the next player's turn.

FROZEN OUT: Return all tiles to the center without scoring any. **Tiles on their nighttime sides stay that way**. Then it's the next player's turn.

NIGHTTIME SIDE

Start each turn by flipping any tile to its nighttime side. Nighttime tiles are worth more points. A tile on its nighttime side is only flipped back to the red side when a player scores that tile.

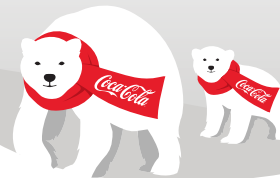


If you are **FROZEN OUT**, return any nighttime tiles to the center without flipping them over. This means the next player can score more than one nighttime tile.

END OF THE GAME

When someone scores 100 points or more, everyone else gets one last turn, then the game is over. The player with the most points wins! In the case of a tie, play again!

Contents: 2 Coca-Cola Polar Bears, 13 Tiles, Whiteboard, Marker, Instructions



Produced by
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E1